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Mode	el: spring1d.va	
`include "constants.h" `include "discipline.h"	Force in Newtons	
<pre>module springld(n1,n2); inout n1,n2; kinematic n1,n2;</pre>	1 Newton = force to accelerate 1 Kg at 1 m/s	
parameter real k = 3 from // spring constant given i		
<pre>parameter real 1 = 2.5 fr // stretch value of string</pre>		
// coordinate system - X	= 0, string is unstretched	
analog		
F(n1,n2) <+ k*(Pos(n1,n	2)-1);	
endmodule		
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`include "constants.h" `include "discipline.h"		
//velocity monitor		
<pre>module velmon(p,v); inout p,v; kinematic p; kinematic_v v;</pre>		
// find velocity		
analog		
Vel(v) <+ ddt(Pos(p));	
endmodule		























Homework

- Duplicate the 2-spring simulation on www.myphysics.com. Turn in a screenshot of a 'awd' plot of block position 1 versus block position 2 for several cycles.
- Duplicate the moving coil simulation using the parameters given.
 Ignore Rc, Lc of the coil
 - Write an EMF module that takes in spring position, and outputs induced magneto force as a damping force on the motion of the spring (this force is very small compared to the mechanical damping force).
 - If the mechanical damping force is removed, how long does it take the spring to damp to 25% of its maximum value?
 - Capture a screenshot that shows the induced voltage (with mechanical damping) as shown on the previous page. Also capture a screenshot that shows the spring being damped purely by the induced magneto force.

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